



# CSC Jamboree Event Rules

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## Dates and Site Locations

Date: April 13 & 14, 2019

Location: North Casper Soccer Complex, Casper, WY / I-25 & Bryan Stock Trail Exit

All dates and locations are listed on the Casper Soccer Club website, [www.caspersoccerclub.com](http://www.caspersoccerclub.com)

## North Casper Soccer Complex Polices

**THIS EVENT IS A PET-FREE ENVIRONMENT** - This tournament will be a pet-free environment. Please be sure to alert your teams so they can adhere to this regulation.

Camping within the parking areas of the North Casper Soccer Complex is prohibited. No person shall camp within the city limits, other than at a regularly established and maintained tourist camps.

## Team Application for Entry

Qualifying teams will submit their application and fees to participate via Got Soccer. A registration link will be provided on the website. Teams will also have access to the registration by logging into their team account and searching for events.

Non-USYS teams will need to include in the registration an additional \$25.

Team will need to register prior to the deadline listed on the website. Applications submitted after the deadline will include a \$50 late fee with the registration.

Teams will be accepted based on available bracket space. Registering prior to the deadline does not guarantee a position in a bracket.

Guest players will need to register for the event via Got Soccer. The team will be able to select the guest player to add to their official roster prior to on line check-in.

## Qualification for Entry

The Casper Jamboree is a WSA/USYS non-restricted sanctioned tournament.

The affiliate member association to which the team is seeking tournament entry must be in good standing with their state association.

The CSC Tournament Committee reserves the right to accept or reject any team application.

Once teams are accepted into the tournament, the tournament fee is nonrefundable.

## Team Check-In

All teams must check-in online.

No changes to the roster will be permitted once play has been initiated in the first game of the event.

Teams traveling to the Spring Jamboree from outside of Region IV must provide travel documents from their state association.

Each team must provide the following at check-in:

- Official State Roster
- Player & Coach Passes/Cards
- Guest Player information

- Non-USYS teams must provide evidence of insurance
- Medical waivers - do not need to be uploaded, but must always be available at the event.

## Format/Scheduling/Bracketing

All teams will be guaranteed 4 matches.

There may be a gold and silver division where the number of participating teams permits such a format.

The tournament committee reserves the right to adjust divisions when needed to benefit the overall competitive nature of the tournament.

The Tournament Committee reserves the right to combine age groups as necessary, and to place teams in brackets based on age and past standings.

The Tournament is not responsible for incorrect team information.

A list of teams accepted will be posted shortly after the deadline.

A tournament schedule will tentatively be posted approximately 2 weeks prior to the event.

## Roster Policy

All players and coaches must have a laminated pass or card, official club issued team roster and medical release forms.

Any player NOT listed on the team roster; any player that has NO player pass; any player that has NO medical release on file WILL NOT BE ALLOWED TO PLAY.

Team/Tournament/Game roster must have players name, month/year of birth & jersey numbers on the roster.

Any deviation from the standard U10, U12, U14, U15, U16 & U19 age division must be submitted with the application and be approved prior to team acceptance.

Approval for roster exceptions in other events does not mean automatic approval for this event.

Teams and players may play above their age group that is listed on their official team roster and player card within the guidelines of WSA.

Teams and players may NOT participate below the age group that is listed on the official team roster.

A player can only be rostered on one team and participate on one team during the Jamboree.

## GUEST PLAYERS

A maximum of 3 guest players are allowed and must be eligible to play the age bracket for which they are guesting. The guest player must have the same US Soccer affiliated membership and be a current member in good standing.

Guest players must register as a guest through Got Soccer. A team will be able to select guest players if they marked 'allow' guest players when they registered.

## BENCH PERSONNEL

The number of bench personnel allowed on the sideline will be a total of 3 personnel.

It can be a mix of coaches and managers on the roster, DOCs with official DOC passes, and the Association Pass officials. However, the Association Pass should only be used as a bench personnel if the rostered coach(es) or manager can't be in attendance.

## FIFA Laws of the Game

The Casper Spring Jamboree will follow the Laws of the Games as per FIFA except where modified by WSA Rules and the stated modification for small sided games for the 12 & under and the modifications listed in these rules. The Jamboree will also follow the WSA' No Tolerance Policy' of referee abuse.

## USSF Referees

The tournament will employ a USSF certified referee assignor. USSF certified referees will be employed for the duration of the event. USSF Referee rules, policies and procedures will be followed.

The referee shall keep a record of the game and keep the official time on the field.

## Pre-Game Procedure

Referees will conduct the pre-game check-in when appropriate in order to minimize delay between games.

The visitor team will determine direction of play, and the kickoff at the beginning of the game will be by the home team.

The approved official team roster and player passes must be available for the referees at the beginning of each game. NO PASS – NO PLAY.

Failure to produce team credentials will cause a team to be deemed ineligible to participate.

A player arriving at the playing field after the pre-game check-in may enter the game once the game officials verify the player is eligible and with the permission of the center referee.

Only at the pre-game check-in may a player be challenged by the opposing coach/manager.

## Scoring

There will be no overtime at the end of regulation play, scores will be recorded, but no tabulation of scores or declaration of winners just soccer games.

NO PROTEST OR APPEALS WILL BE CONSIDERED!!

## Score Reporting

The tournament will be responsible for providing a match report (game card).

The referee will bring the report to the pitch and will return it to CSC Tournament Headquarters after the completion of the match.

Scores will become official upon receipt of the match report at headquarters.

In case of a score discrepancy, please have the head coach or team manager notify the CSC Tournament Staff as soon as possible. (Parents are not to report score discrepancy)

## Awards

No awards will be presented at the Spring Jamboree.

## Duration of Play, Ball Size and Field Size

The referee may add time at his discretion for stoppage of play or injury, but not to exceed 5 minutes. For late starts, the referee can shorten the game up to five (5) minutes to re-establish the field schedule. The game format is a half game therefore there will not be a half time.

- U8 (4v4) 1 – 20 min half game #3 Ball
- U10 (7v7) 1 – 25 min half game #4 Ball
- U11-U12 (9v9) 1 – 30 min half game #4 Ball
- U13-U14 (11v11) 1 – 35 min half game #5 Ball
- U15-U16 (11v11) 1– 40 min half game #5 Ball

## Substitutions

Substitutions are unlimited with the consent of the referee during the following events:

- Prior to own team's throw-in
- Prior to a goal kick by either team
- Prior to a kick off by either team
- During an opponent's throw-in, if opponent is making a substitution
- After an injury, when play is stopped by the referee
- During a water break (when allowed) by either team
- If a yellow card is issued, the coach may substitute the player (2) receiving the card

## Players Equipment

Jersey Colors: The team listed first on the schedule will be the home team and will wear white or light-colored jersey. The team listed second on the schedules will be the away team.

**If there is a conflict of colors, the team in the incorrect color will have to change.**

All players are required to have proper equipment and apparel

- Shin guards are mandatory with all rigid materials covered completely by the socks.
- All athletic shoes are allowed, except those with toe and/or metal cleats.

## HEADGEAR

Players are allowed to wear approved headgear if the referee does not believe it is dangerous to the player or other players.

## CASTS/ORTHOPEDIC BRACES

These may be used if, at the discretion of the referee, they are deemed not dangerous to any of the players on the field.

The referee is the sole judge of allowed player equipment as prescribed by the FIFA Laws of the Game.

## Sportsmanship

The Casper Soccer Club Tournament Committee may eject from individual games and facilities, players, parents, coaches, spectators and/or teams who demonstrate less than good sportsmanship behavior.

Notice of all such actions shall be sent in writing to that team's association and to the Wyoming Soccer Association Discipline and Appeals Committees, which could lead to further sanctions.

## Conduct of Players, Coaches and Spectators

Coaches are responsible for the conduct of players, parents and spectators. Coaches not controlling the conduct of their players, parents, and spectators may be cautioned and/or ejected.

Coaches and spectators must remain between the penalty areas. The referee or referee assistants may, at any time, restrict the sideline movement of coaches, players and spectators. No one will be permitted behind the goal lines.

The teams will sit on the opposite side of the field from the spectators.

Spectators are to remain on the half of the pitch across from their own team's bench. CSC reserves the right to move a parent/spectator back to the area directly opposite their team on the spectator side or from the complex completely if they deem their behavior or actions unsportsmanlike or disruptive. However, we hope that sportsmanship and good citizenship will prevail by both groups when a parent wants to set up near their child (i.e.: a GK in the opposing parental half of the field).

The use of noisemakers or the making of disruptive noises/sounds is prohibited from the complex. CSC will ask a parent/spectator/coach/player to stop making the disruptive noises. If the noisemaker refuses, CSC will remove them from the complex.

The referee may terminate a game for coach, parent, player, or spectator misconduct. Such termination will result in game forfeiture of the offending team. If it is determined that both teams are at fault, zero points will be awarded to each team.

## Ejections

Any person being ejected, whether it is a parent, spectator, or coach, must be "out of sight and sound" of the field.

All red and yellow cards will be recorded on the official game cards and will be reported to WSA.

## PLAYERS

PLAYERS that are ejected from a match must remain in the team bench area until the conclusion of the match. COACHES ARE RESPONSIBLE FOR THE BEHAVIOR OF THEIR PLAYERS AT ALL TIMES. If the player continues to be a disturbance, the referee may call for a CSC representative onsite to escort the player to an area designated by the Onsite Administration Committee (Tournament Director, Referee Coordinator and CSC Representative). If the player must be escorted to designated area by the CSC representative, the player must remain in that area until the completion of their team's match.

Any player issued a red card during a game will be ineligible for participation in the next match. The ejected PLAYER must attend the next scheduled tournament match IN STREET CLOTHES and must sit on the bench for his sit-out sanction to count.

The ejected players card will be retained by the field referee and turned in at the referee headquarters with the official game card. The coach may reclaim the card after the suspension has been served.



## COACHES/TEAM OFFICIALS (ANY NON-PLAYING PERSONAL ON TEAM BENCH)

Coaches or Team Officials who display “irresponsible behavior” will be handled using the USSF “Ask-Tell-Dismiss” process.

- Note: Referees do not need to follow each step of the process. If the behavior is overly disruptive, blatant, or severe, referees are always authorized to bypass any warning and issue an immediate dismissal.

If a coach/team official in the judgement of the center referee is displaying “Irresponsible Behavior” by undermining the referee or endangering players, spectators, etc...the coach/team official will be:

- ASKED to modify their behavior...

If the behavior does not return to an acceptable level, the center referee will

- TELL the coach/team official their actions will not be tolerated, tell the coach to stop and show the coach/team official a recordable yellow card (visual tool to everyone that the coach/team official has now been warned) ...

If the unacceptable behavior/conduct continues, the center referee will take the next step...

- DISMISS the coach/team official from the field of play.

Examples of “Irresponsible Behavior” are:

- Insulting or Profane Language and/or gestures
- Persistent questioning of decisions
- Kicking or throwing items
- Refusing to remain near the bench or technical area

Any coach/team official that is dismissed has two minutes to gather belongings and leave the area and must IMMEDIATELY LEAVE THE COMPLEX.

If any coach/team official refuses to leave sideline/technical area, makes any type of aggressive act toward the referee (walk on the field of play), the match is terminated automatically with opposing team awarded the win and maximum 10 points no matter score of the game at time of termination.

The dismissed coach/team official dismissed from a game will be ineligible to participate in the next match or be on the technical side of the field, including the Championship game.

If the infraction for which the coach was ejected is found to be severe, then the Site Director, Referee Coordinator, CSC Representative at their discretion, may consider additional suspensions.

If the team of the dismissed coach/team official does not list a state approved assistant coach, or club/team representative on the roster, leaving no one can coach the “sit out” game for the dismissed coach/team official, that team forfeits that match, 3-0.

If the DISMISSED COACH coaches MULTIPLE TEAMS: The sit out policy ONLY applies to the team he/she was coaching at the time of the dismissal (Ex. A coach/team official is dismissed while coaching a GU16 team. If said coach/team official also coaches a GU12 team, the dismissed coach/team official can coach the GU12 teams match, but must sit out the GU16 next match per the required sit out)

The coaches card will be retained by the field referee and turned in at the referee headquarters with the official game card. The coach may reclaim the card after the suspension has been served.

Individuals caught ignoring this rule will be dealt with by the CSC Site Director, WYS and could jeopardize their team’s standings in this or future WYS sanctioned events.

## ADULTS (PARENTS / SPECTATORS)

An ADULT that is ejected, PARENT or SPECTATOR, must IMMEDIATELY LEAVE THE COMPLEX.

The ejected ADULT is NOT allowed back to the facility until COMPLETION of their teams NEXT scheduled match.

If the offense for which the adult was ejected is found to be severe, then the Site Director, Referee Coordinator, CSC Representative at their discretion, may consider additional suspensions.

Individuals caught ignoring this rule will be dealt with by the CSC Site Director, WYS and could jeopardize their team's standings in this or future WYS sanctioned events.

## Modified Rules (USSF Heading Initiative/Modified Rules U10 & under)

### USSF HEADING INITIATIVE-U12 & YOUNGER

- Casper Soccer Club has adapted the US Soccer safety initiative regarding youth players heading the ball, effective April 2016.
- If a player participating in a CSC event (U12 and younger) intentionally heads a ball, the referee shall stop play and award an indirect free kick for the opposing team from the spot of the offense. If the offense occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred.
- If a player does NOT deliberately head the ball, then play should continue.
- If a player suffers a significant blow to the head and/or any concussion symptoms are exhibited by a player, the game will be stopped, and the player must be removed from the field. The player cannot return to the game unless cleared by a health care professional.
- The Wyoming Soccer Association Concussion Protocol will be followed. <https://usys-assets.ae-admin.com/assets/961/15/WSA%20Concussion%20Protocol.pdf>

### U8 DIVISION - MODIFIED RULES

- No heading the ball. Intentional heading will result in an in-direct free kick to the opposing team.
- All free kicks are indirect; including kickoff, goal kicks, and corner kicks.
- Goal kicks will be taken anywhere inside of the goal area.
- During a goal kick the opposing team must retreat and remain on their defending half until the goal kick has been played by any player other than the player taking the goal kick or until the ball has crossed over the half line. Infractions of this rule will result in retaking the goal kick.
- Any player may play the ball at any location on the field.
- No goal keepers. Handling in the goal area is an IFK on the line of the goal area.
- Throw-Ins will have a "redo" with explanation.
- No Cards will be given. Referee will use "Teachable Moments" within the game to promote rules, sportsmanship and fair play. Simple Soccer – Let them Play.

### U10 DIVISION - MODIFIED RULES

- No heading the ball. Intentional heading will result in an in-direct free kick to the opposing team.
- Kick Off, Corners and throw-ins are taken like normal.
- At a goal kick, the opposing team must retreat and remain behind the nearest build out line until the ball is in play. The ball is in play once it has passed out of the penalty area and has been touched by a second

player or crossed over the build out line. Any infraction results in a retake of the goal kick. The kicker cannot touch the ball a second time until it has been touched by another player, and the restart for this is an IDK for the other team at the spot of the second touch. Quick kicks may be taken; players from the opposing team inside the build out line must wait for the ball to cross the build out line before engaging in play.

- When the goalkeeper has the ball, during play, the opposing team must retreat to the build out line; the goalkeeper cannot punt the ball, they must pass, throw or roll the ball to a teammate, or release it to the ground from where they can kick it. Once the ball has been played by another player, or crossed the build out line, play resumes as normal. Infractions of this rule will result in the goalkeeper back in possession of the ball.
- When the goalkeeper has the ball, during play, if they release the ball early, before the opposing team can retreat to behind the build out line, then play will continue normally.
- The build out line will also be used to denote where offside offenses can be called. Players can be penalized for an offside offence between the build out line and the goal line. Players can not be called for an offside offence between the build out line and the halfway line.
- Punting is not allowed. An indirect free kick should be awarded to the opposing team from the spot of the offense. If it is within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.

## Inclement Weather Policy

The tournament committee has the authority to make any changes it deems necessary to allow completion of the tournament due to inclement weather. Tournament matches may be played in all weather conditions, unless the head referee or tournament committee deems it unsafe to play in the conditions.

### PRE-TOURNAMENT INCLEMENT WEATHER POLICY

If the tournament is cancelled due to weather before 5pm the day prior to the start of the event, 60% of the registration fee will be refunded.

Each day of the Jamboree will be viewed as a separate entity only in the terms of weather cancellation. Therefore, Saturday will be considered an individual *event day* as will Sunday. Once the *event day* of the Jamboree begins, no refund will be issued.

### IN-TOURNAMENT INCLEMENT WEATHER POLICY

This policy is offered as a guideline when the completion of a tournament is in jeopardy. It is important that situations like tornadoes, dangerous lightning, flooding, and other serious conditions are to be treated with great caution and good judgment. The cancellation of matches or a tournament is the right decision if the alternative decision puts our member's safety at risk.

The Onsite Administration Committee has the discretion to modify game times, locations, cancel, in whole or in part, the individual games of the tournament due to inclement weather or field conditions.

In case of inclement weather, please check the website for updated field conditions. CSC will make a reasonable effort to inform teams of weather conditions that will affect the event. It is each team's responsibility to check with the hotline/website for scheduled/field changes.

Coaches must have their team on the field, ready to play, despite weather conditions.

The intention of the tournament committee shall be to apply the arrived upon solution uniformly among all teams involved:

1. All matches played as scheduled in the weather conditions.
2. The remainder of the games for the day will be cancelled.

No refunds for games cancellations during the tournament.

## Extenuating Circumstances

Extraordinary circumstances or matters not specifically addressed in the tournament or WSA or FIFA rules shall be considered by the Tournament Committee and all decisions are final.

